

# The Dark Sentinel

**Issue #53**

June 14th, 1999

## Emperor's Hammer Strike Fleet

Aurora System, Outer Rim Territories



SA Compton dressed in tribute to the fallen Sith Lord Darth Maul. Photo by Jamie Williams.

Edited/authored by Sector Admiral Jahn Compton

XO/SA Compton/CS-2/SSSD Sov

**Emperor's Hammer Strike Fleet**  
**SSSD Sovereign**

2,956 members worldwide

## **fleet concourse bulletin board**

The following presents articles and items of interest related to the Emperor's Hammer from all over the Empire, as published on the Imperial HoloNet and/or forwarded to the Fleet Commander.

### **Star Wars Episode One: The Phantom Menace has been released!**

Emperor Palpatine first rose to power almost 35 years ago when he was elected by the Old Republic Senate to the position of Supreme Chancellor. In this position, which had no real power under his predecessor Valorum, Palpatine eliminated most of the bureaucracy and consolidated power unto himself. During this time, and in the time of rapid expansion that followed, many historic records were lost. With the Rebellion capturing Coruscant last year, the Empire's most prized (if untapped) resource of historical information, the Emperor's personal archives, were lost to us as well.

As you should all know, the Emperor's Hammer was founded by Emperor Palpatine himself when he promoted a then little-known General Stephan Ronin to the position of Wing Commander aboard the Imperial Star Destroyer Avenger. In the years since, the Hammer has benefitted from the Emperor's benevolence - even after his death. From time to time, Grand Admiral Ronin has received mysterious communiques in which new resources and their locations have been revealed. The TIE Defender, the Missile Boat, even the SSSD Sovereign - all these gifts to the Fleet have been results of these messages.

Most of these messages have contained information related to certain technologies. For the first time, one of these messages also contains some of the lost history of Palpatine's rise to power. These files, which came as a holodrama titled "The Phantom Menace", detail the maneuvers Palpatine was forced to make in order to trigger his election as Supreme Chancellor. Also included is information pertaining to Palpatine's alter-ego Darth Sidious and his first apprentice Darth Maul. These files also offer a surprising first look at the early life of one Anakin Skywalker - the child who (for a time) shed the cumbersome trappings of the light side and eventually became the traitorous Darth Vader.

It is highly recommended that all Fleet personnel view this historical holodrama as soon as possible. Not only does it present some important facts about the history of the Empire, but it also hints at what could be in our future.

*Compton.  
Executive Officer.*

## **office of the fleet commander**

Grand Admiral Ronin has gathered articles and submissions regarding the development of the Emperor's Hammer. These include Fleet events, overall EH Plotlines, personal anecdotes, etc. The Fleet Commander wishes to emphasize that all development

proposals for the Emperor's Hammer MUST be approved by the Fleet Commander prior to release to the rest of the Fleet.

**LucasArts' "Yoda's Help Desk"**  
As Copied From: [www.lucasarts.com](http://www.lucasarts.com)

Although most online gamers typically ignore "official" gaming help www sites, [LucasArts' Yoda's Help Desk](#) is well worth the visit. Basically, you input the info/problems for your particular situation, then the LA server comes up with the answers you need (hopefully...:)

*"Yoda's Help Desk, LucasArts' Interactive Knowledge Base, is an application that provides online, interactive Technical Support 24 hours a day, 7 days a week. For each of LucasArts' titles, the Yoda's Help Desk Team has created a "case" for each of the known issues with the game. By having you answer a series of questions, Yoda's Help Desk will search through all of the existing cases to provide you with the most likely solution. If Yoda is unable to provide you with a solution to your problem, you will be given the option to submit an e-mail message to an online representative. Try Yoda's Help Desk below:*

*"Tell me the product and then the problem for which you seek advice."*

**New Outer Rim Command Center**  
As Emailed From: [CA:FO/AD Horn](#)

The new Outer Rim Command Center is online! After quite a bit of work over the last few weeks, confirmation from the Outer Rim Committee, and some wonderful donated space from Fleet Admiral Kawolski, I have finally finished this new CC.

These pages will replace the current Minos Command Center hosted by the Rebel Squadrons. With a new ASP format, they will be easier to update and keep updated. Included within the CC are easily updateable kill and win boards, a list of Outer Rim Bot commands (Tiark), the updated rules, help on connecting to online games, and e-mail links to the heads of the Outer Rim. This will be a huge resource to all Outer Rim flyers!

You can access the page at <http://www.tiecorps.org/cc/>

Enjoy!

**CA:FO/AD Horn/CA-4/SSSD Sovereign**

**More Interesting Amateur Fan Sites**  
As Submitted From: [Fleet Commander \(GA Ronin\)](#)

In his travels in the Outer Rim Territories, the Fleet Commander has encountered many interesting Star Wars WWW Fan Sites. Some of these include:

[Imperial Navy Ship Database](#)  
[Watto's Junkyard](#)

[X-Wing Alliance - Central](#)

[Alliance Headquarters - Your XWA Source](#)

[X-Wing Alliance by XWing Alliance .Net](#)

## TAC Report - Battle Board

As Emailed From: [Operations Officer \(FA Dev\)](#)

### [Tactical Office](#)

This is just a little notice telling you two that I'm working on (yet another) Battle Board. I've come to the conclusion after the latest thing that there really is no point in hosting the BB on other servers, there are always tons of problems..so I've decided to get around the problem once and for all by building a BB program. This will be an EXE file which accesses the online database, and presents the options. This will be much much more powerful than the old system, because it allows an infinite amount of configurability, and because I'll be administrating the server myself, there won't be any more of these problems with admins or server problems (citynet has been up for 3 years straight). I just wanted to let you know about it, and it's why I probably won't have anything else going on. This is a huge project and it'll take me like 2 weeks doing nothing but coding, but the benefits will be enormous for the EH. :)

Disappearing into the codecave.. :P

*TAC/FA Dev*

## Flight Office Report #32 - [06.02.99]

As Emailed From: [Flight Officer \(FA Kawolski\)](#)

### [Flight Office](#)

**From the desk of Fleet Admiral Kawolski**  
**== TIE Corps Membership: 705 ==**

Yes, I know the report has been late this week. I've been hard at work with the online database and have made some improvements!

A new Medal Board has been constructed to work with the existing rosters. Unfortunately, because of the difference in database structures, the old medal board data can't simply be imported into the new one...meaning that about 400+ medal records have to be inputted manually like the rosters had to be a few weeks ago. Medals are now listed on a person's "Personnel Profile" (here's mine for an example: <http://www.tiecorps.org/rosters/personnel.asp?record=691>)

Recommendation forms for the old medal board have been taken offline.

Here's how to recommend medals using the automated form:

- \* Go to Administration (<http://www.tiecorps.org/rosters/admin.asp>) and log in
- \* Go to Personnel Search (<http://www.tiecorps.org/rosters/search.asp>) and find the person you wish to recommend
- \* Click "Recommend Medal" on the pilot's profile

This system might seem awkward at this time, but a friendlier interface will be in development at a later date.

As for the current situation with the medal records, this will be handled by the Operations Office.

Using the new database might seem complicated for many people, so the Flight Office will be constructing a "Database Manual" that provides easy-to-use instructions on how to access the many features that are being added to the database every day!

What's coming up (within the next two reports):

- \* PLT Daedalus Update and roster clean-up...
- \* "Medal Board" containing lists of pilots whom have been awarded specific medals
- \* Updated Battle Board to list completed battles and free missions, high scores, etc.
- \* Online Battle Submission Form system (which will automatically find and pull high scores)

Anyway, because the database development is taking up too much of my time, I'm going to be making a few changes...

First, since the FOA title can only go to one person, I've got a little problem since I want two people to sub-admin the message boards for me....so I'll make up titles for you guys to hold later or something, but in the meantime, you'll have to settle being able to write your name in a fancy color of your choice... :P

The new MessageOps are COL Kessler and CPT Khaine.

Throughout the numerous and numerous FOA applications, I got the idea of putting up a Project Board for those who want to do miscellaneous tasks for the TIE Corps for a medal or something...kind of like a "Classifieds" section so if I come up with an idea that I don't have the time to put together myself, anyone who wishes to volunteer their time for a project can.

Finally, for my Command Attaché, since his data-entry days are done, Admiral Horn (compdude21@aol.com) will now be responsible with collecting, reviewing, and tallying Wing and Squadron Reports from the TC wing commanders (but I still must be CCed!). I still read them whenever I can, but AD Horn will be checking to make sure they're being turned in and notify myself of missing reports.

I want to take the time to remind people that the Open CMDR Position page (<http://www.tiecorps.org/rosters/cmdropenings.asp>) still works! ... while it has had a notoriously bad reputation of being inaccurate and outdated, with the new database, it is \*always\* up to date now and does NOT include open inactive squadron positions! There are currently seven squadron command positions available!

Squadron Management Grads!

- \* FM/LT Chronos (ender\_37@hotmail.com)
  - \* BRAG/GN William Flechette (Dark\_Knight\_Flechette@yahoo.com)
  - \* FM/LCM Veers (edmond2000@clara.co.uk)
  - \* FM/SL Demon Yoda (DemonYoda@yahoo.com)
  - \* FM/LCM Nazghul (nazghul@eclipse.net)
  - \* FM/SL Val Ricaud (valricaud@aol.com)
- 179 total graduates!

Congrats to Demon Yoda and Val Ricaud on their promotion to the rank of Lieutenant (LT) for completing the Squadron Management Course!

*Flight Officer Fleet Admiral Kawolski*  
*FO-TCCOM/FA Kawolski/CS-4/SSSD Sovereign*

**EH WWW Message Boards MoC Awards (May 18 - May 24)**  
*As Emailed From: FM-COMMA/COL Tad ([jade@vip.net](mailto:jade@vip.net))*

[Communications Office](#)

MoCs for last week. Keep posting boys 'n girls...

**MoC with Bronze Oak Cluster (BoC)**

CMDR/CM Javelin/Cheth/Wing IV/SSSD Sov  
FL/LCM Gray/Cheth 2/Wing IV/SSSD Sov  
FM/SL Demon Yoda/Cheth 2-2/Wing IV/SSD Sovereign  
CMDR/CM Guthwulf/Yod 1-1/Wing IV/SSSD Sov  
CMDR/CM Nomad/Tav 1-1/Wing VI/SSSD Sovereign  
FL/CM Steele/Tornado 2-1/Wing X/ISD Challenge  
WC/MAJ Wet Willy/Wing IV/SSSD Sov  
WC-TACA/LC Striker/Wing X/ISD Challenge  
FM-COMMA/COL Tad/Omega 1-2/Wing VI/SSSD Sovereign  
FM/MAJ Harkonnen/Rho 3-2/Wing II/SSSD Sovereign  
CA:TO/VA Depriest/CA-6/SSSD Sov  
MF/BR Paul/Moff/Pirath System  
RG/MC Alex 'Viper' Foley/RegionalGovernor/Hades/Setti System  
FL/MAJ Freelancer/Rho-3-1/Wing II/SSSD Sov  
FM/LCM Brandon/Typhoon 1-2/ISD Challenge/Wing X  
CMDR/CM Corran Force/Thunder 1-1/Wing X/ISD Challenge  
FM/CM Tiberius/Omega3-3/WingVI/SSSD Sovereign

FL/LCM Felagund/DoA-1/Sadhe/Wing V/SSSD Sovereign  
FM/LC Bilbo/Cheth 1-2/Wing IV/SSSD Sov  
CMDR/CPT Eugene/Beta 1-1/Wing 1/SSSD Sovereign

**MoC with Silver Oak Cluster (SoC)**

FM/COL-Baron Dread/Omega-3-2/Wing VI/SSSD Sov  
WC/MAJ Pel/Wing VIII/ISD Colossus  
CMDR/COL Kessler/Tornado 1-1/Wing X/ISD Challenge

**MoC with Gold Oak Cluster (GoC)**

WC/GN Brian/Wing VI/SSSD Sovereign

**MoC with Platinum Oak Cluster (PoC)**

NONE

**MoC with Diamond Oak Cluster (DoC)**

NONE

*FM-COMMA/COL Tad/Omega 1-2 /Wing VI/SSSD Sovereign*

**EH AOL Message Boards MoC Awards**

*As Emailed From: [CA:FC/RA Danrik](#)*

**Medal of Communications with a Diamond Oak Cluster**

CMDR/CM Zsinj/Nu 1-1/Wing VIII/ISD Colossus (SLookabill@aol.com)

**Medal of COmmunications with a Gold Oak Cluster**

WC/MAJ Pel/Wing VIII/ISD Colossus (Palinathas@aol.com)

**Medal of Communications with a Silver Oak Cluster**

FM/LC Bilbo/Cheth 1-2/Wing IV/SSSD Sov (Perrote42@aol.com)

CMDR/CM Gen Es'mith/Aylin 1-1/Wing V/SSSD Sovereign (GRVSMITH@aol.com)

**Medal of Communications with a Bronze Oak Cluster**

COM/RA Gibbs/DGN Lichtor V (MGibbsjr@aol.com)

CMDR/COL Devin/Omega/SSSD Sov (El Chefe@aol.com)

FL/LCM Phoenix/Resh3-1/Wing VI/SSSD Sov (Exodus7300@aol.com)

*CA:FC/RA Danrik/CA-1/SSSD Sov*

**Outer Rim Melee 06/05/99 - EH Win!**

*As Emailed From: [CA:FO/AD Horn](#)*

<SALUTE>

After some trouble with the bot tonight, and me not being there for most of it, I was able to straighten everything out. I'm going to spend some time trying to make the script run a little better this week and create some nice little IRC Popups so that things will go smoother...anyway here are the scores from an EH Win!

### Outer Rim Melee Night

EH Field vs. RS Myst, T/T's, 16-8, RS Win!  
EH Kessler vs. RS Zero, T/T's, 12-5, EH Win!  
EH Caesar vs. RS Nils, X/W's, 17-8, RS Win!  
EH Field vs. RS Razor3, X/W's, 20-13, RS Win!  
EH Goose vs. RS Kino, T/T's, 11-7, RS Win!  
EH Kessler vs. RS Fogg, X/W's, 6-1, EH Win!  
EH TIEb vs. RS Knight, T/T's, 16-22, RS Win!  
EH Wedge vs. RS Shadowfox, T/T's, 12-11, EH Win!  
EH TIEb vs. RS Teke, T/T's, 27-10, EH Win!  
EH Fink vs. RS Fog, X/W's, 8-3, EH Win!  
EH Goose vs. RS Myst, X/W's, 12-10, RS Win!  
EH Kessler vs. RS Razor Draw, Z-95's, 18-18, Tie!  
EH Wedge vs. RS Don-Qui, X/W's, 11-8, EH Win!  
EH Field vs. RS Kino, T/T's, 8-5, EH Win!  
EH WetWilly vs. RS Cutter, T/F's, 22-7, RS Win!  
EH Fink vs. RS Myst, X/W's, 18-11, EH Win!  
EH DarkFox vs. RS Kaz, T/T's, 10-6, RS Win!  
EH TopDawg vs. RS Kino, X/W's, 7-4, EH Win!  
EH Kessler vs. RS Shadowfox, T/A's, 23-3, EH Win!  
EH DarkFox vs. RS Myst, X/W's, 7-6, EH Win!  
EH ShadowXX vs. RS Cutter, X/W's, 19-15, EH Win!

EH - 12 | RS - 8 | Tie - 1  
Current Standings: EH - 1 | RS - 3 | Tie - 0

Great night Rebel Squadrons!

CA:FO/AD Horn/CA-4/SSSD Sovereign, Dragoon

## **office of the executive officer**

Sector Admiral Compton has gathered submissions pertaining to all of the Emperor's Hammer Subgroups.

the dark brotherhood	db
the hammer's fist	hf
infiltrator wing	iw



corporate division	cd
the bounty hunters guild	bhg
intelligence division	id
eh directorate	dir
the fringe	eh rpg
imperial weapons and tactics school	iwats
combat operations officer	coo

---



### **Good little Imperials...**

by SA Compton

First off, I apologize most profusely for the lateness of this NewsLetter. That small, independant film by George Lucas has thrown my life into a loop, and I'm just now catching up. Besides, I didn't get my pictures back from the developer until Saturday. :-P

Well, it's out. For those of you who haven't seen The Phantom Menace yet, do so as soon as possible. It's a truly enjoyable flm, and it provides very interesting information about Emperor Palpatine's rise to power.

But now for what some of you have been waiting for, the announcement of my new Command Attache. I had a staggering number of people apply for this position - about twice what GA Ronin and I usually get for command staff vacancies. It's taken a bit of thought, reading and re-reading the applications, and trying to figure out who I feel deserves the position. Not an easy decision, this. Every applicant had something to contribute to the position. Yes, it took me a while, but now I can finally announce the new CA:XO.

VA Tron, congratulations. You're the new Command Attache to the Executive Officer. May God have mercy on your soul.

XO/SA Compton/CS-2/SSSD Sov  
...has all 21 Episode One action figures...

## **squadron ready room**

The Tactical Officer herein presents any special updates and events related to the tactical operations of the Emperor's Hammer Strike Fleet. New Battle Plotlines and missions are also posted herein. This section also provides directions on copying and playing the new EH missions.

Please see the file **tacnl53.zip** elsewhere in this NewsLetter for the new EH TIE Battles, or as TAC/FA Dev put it:

"3 battles, 3 fms. enjoy. scrumptious."

## **the command staff**

Herein are presented sections for the offices of each Command Staff Member. Please use the menu on the right to view each Office's report.

the flight office	fo
the internet office	io
the training office	to
the operations office	ops
the communications office	comm
the security office	so
the science office	sco
the logistics office	lo
the reconnaissance office	ro

## **officer's deck**

The Executive Office periodically releases fiction submitted by Command Officers and Flag Officers of the Emperor's Hammer.

Ooh! Looks like none of the flag officers submitting anything this month! Let's see if we get something next time!

XO

## **sovereign cantina**

The Executive Officer herein presents fiction submitted by the Squadron Commanders, Flight Leaders and Flight Members of the Emperor's Hammer.

Here is an english translation of the article that appeared in the German magazine SuperGames courtesy of Callista:

Emperor's Hammer

The dark side of the force

A very special kind of online-gaming makes Star Wars- Fans from all over the world meet on the Internet. United in the web-club 'Emperor's Hammer, they fight their own battles on the basis of the Lucas Arts-Games.

The Internet-Club 'Emperor's Hammer' ([www.emperorshammer.org](http://www.emperorshammer.org)) was founded in 1995 by the American William Call in New York. The actual motive in those times was to keep the story of the game 'TIE Fighter' alive and to continue it. Among other things members could find and post edited missions on the club-sites. By now the club counts a good 4000 members who - they want to be as authentic as possible - are strictly militarily organized.

Every member serves the Empire as a spaceship pilot. You begin your career in a low rank. The members are assigned to squadrons and flights, who are led by a higher ranking pilot.

Such a squadron leader is our reader Natalie Muehlberger from Taunusstein. She told us a bit about her everyday life in her job. For example, she organizes competitions in which the performance of the members are measured. For this, a level for 'TIE Fighter' or 'X-Wing vs. TIE Fighter' is designed, in which the pilots are supposed to reach high scores. Every pilot now tries to achieve a top performance within a couple of days. His result is verified by the pilot's log file, prepared by the game program, which is to be sent to the squadron commander for evidence. The latter evaluates the files and reports to his superiors about them.

Other competitions like the writing of stories about the own squadron or the invention of mottoes and nicknames are assessed. The more active a pilot is in such competitions, the more often he will be decorated with medals. When his general performance is good, the squadron leader will notice and see to his model pupil's promotion.

To become a member of the 'Emperor's Hammer', it is required to have played certain Star Wars Games and to send the pilot logs to the Internet-Club. The club leaders have set up precise rules for a pilot's admission, they can be checked on the website of the 'Emperor's Hammer'.

This Star Wars fanclub tries to be more than just a virtual place for online-gaming. Its members do a lot together privately, for example squadron leader Natalie - her name in the virtual universe is Callista D'Omäh - organized a meeting for members in London. In February a European 'Emperor's Hammer' delegation visited the club founder William Call in the USA. Even some love relationships have developed in the course of the continuous virtual contacts. The members of the 'Emperor's Hammer' meet in several chat rooms on ICQ as well.

Of course there are a lot of other similar clubs in the world wide web, such as the 'Rebel Squadrons' ([www.rebelsquadrons.org](http://www.rebelsquadrons.org)) that fight against the Empire on the side of the rebels. But the 'Emperor's Hammer' is the biggest club of its kind.

## file archives

[The Executive Officer herein posts descriptions of files attached to this newsletter.](#)

**banner.jpg** - An image by WC/MAJ Reesbon/Wing XV/ISD Van.

**welcome.jpg** - Another image by WC/MAJ Reesbon/Wing XV/ISD Van.

**grads.xls** - An Excel spreadsheet containing all IWATS graduates courtesy of TO/FA Astatine/CS-6/SSSD Sov.

**maul.jpg** - An image of Darth Maul by FM/LCM Nazghul/Typhoon 3-4/Wing X/ISD Chal.

**dipman.zip** - The manual for the upcoming game *Diplomacy* to be used by the Directorate, presented by Z'lar Kahn

GMF/MC-1/Gondor Base/Aurora Prime.

**tacnl53.zip** - This NL's new TIE Fighter missions, presented by TAC/FA Dev/CS-3/SSSD Sov.

**eh.jpg** - A scan of an article by CMDR/CM Iceman/Gamma 1-1/Wing I/SSSD Sov, presented in the Polish magazine CD-Action.

**nlban.gif** - An image by someone who didn't include his ID line.

**TC Banner.gif** - An image by FL/LCM Badlands/Tornado 3-1/Wing X/ISD Chal.

**LO-1.jpg** -

**LO-2.jpg** -

**LO-3.jpg** - Three new banners for the Logistics Office.

**sharkeymaulmilk.jpg** - I don't usually include images not created by EH members, but Sharkey's rendition of a Darth Maul milk ad is simply too good to pass up.

**Tactics Manual.doc** - The new Tactics Manual for the Infiltrator Wing presented by Marshal Maestro.

## **fleet order of battle**

### FLEET COMMANDER'S NOTES:

Herein are presented the Capital Ships of the Fleet as recognized by the Fleet Commander. Only those Capital Ships presented below in **boldface** are assigned Emperor's Hammer Members as crew, pilots, etc. (i.e. TIE Corps pilots). Other Capital Ships in the Fleet are assumed to have 'standard Imperial crews' (i.e. non-players).

The SubGroup vessels presented below are also manned with their respective SubGroup Members. Emperor's Hammer Members desiring more specific information on the capabilities of each of the Emperor's Hammer capital ships should review the EH Fleet Manual...

### Flagship/Escort

**SSSD Sovereign** (SSSD Sov)

### Aggressor Strike Force

**ISD Grey Wolf** (ISD GWlf)

**ISD Intrepid** (ISD Int)

**VSD Aggressor** (VSD Agg)

VSD Gilded Claw

M/FRG Implacable

M/FRG Rage

M/INT Vertex

ESC Corrupter

TFC Virulence

4 Strike Cruisers

12 Carrack Light Cruisers

6 Corvettes  
22 Assault Transports  
dozens of dedicated transports, tugs & freighters

### **BattleGroup I**

**ISD Colossus** (ISD Col)  
VSD Formidable  
VSD Monitor  
M/FRG Imperator  
M/FRG Ardent  
M/FRG Onamo  
ESC Iron Fist  
3 Strike Cruisers  
7 Carrack Light Cruisers  
10 Corvettes  
20 Assault Transports  
dozens of dedicated transports, tugs & freighters

### **BattleGroup II**

**ISD Relentless** (ISD Rel)  
VSD Ravager  
VSD Stalwart  
M/FRG Invader  
M/FRG Fogger  
M/INT Harpax II  
TFC Roxanna  
M/CRV Phantom (Deep Recon)  
4 Strike Cruisers  
12 Carrack Light Cruisers  
6 Corvettes  
18 Assault Transports  
dozens of dedicated transports, tugs & freighters

### **Auroran Home Guard Battlegroup**

The majority of the Auroran Home Guard ships can be found either in the Aurora System (see the EH Systems Manual) or on extended patrol nearby...The Homeworld of the Emperor's Hammer Strike Fleet is always defended in these uncertain times...

Torpedo Sphere, Empress Teta (TS Emp Teta)  
**ISD Challenge** (ISD Chal)  
ISD Hammer (ISD Hamr)

ISD Warrior (ISD Warr)  
VSD Bombard  
VSD Rapier  
VSD Crusader  
VSD Shield  
M/INT Fairchild  
3 Modified Frigates (hospital/tender M/FRGs)  
5 Strike Cruisers  
5 Escort Carriers (TIE Fighter shuttles)  
5 Modular Taskforce Cruisers (one w/each module type)  
8 Dreadnaught Cruisers  
13 Carrack Light Cruisers  
17 Corvettes  
25 System Patrol Craft  
60 Skipray Blastboats  
120 Assault Transports  
hundreds of dedicated transports, tugs & freighters

---

## **Auxiliary (SubGroup) Vessels**

### **Dark Brotherhood**

**SSD Avenger** (SSD Avr)  
ISD Subjugator (ISD Sub)

### **Hammer's Fist Stormtrooper Legion**

**DREAD Retribution** (DREAD Ret)  
LCF Excelsior (LCF Exc)  
LCF Friggia (LCF Frig)  
LCF Falcon's Eye (LCF Falc)

### **The Guild**

**Star Galleon IvanHoe** (SGAL Ivan)

### **EH Directorate BattleFleet**

M/ISD Tiger's Claw  
INT\*2  
VSD\*4  
DREAD\*2  
ESC\*2  
M/VSD-II Firebat

## **Aurora System**

AHG already commissioned

## **Phare system**

VSD Rampart  
FRG Raging Bull  
FRG Hornet's Nest  
4 Carrack Cruisers

## **Lyarna System**

VSD Concorde  
FRG Veneable  
FRG Assault  
4 Carrack Cruisers

## **Carrida System**

VSD Hood  
FRG Pompous  
FRG Arrogant  
4 Carrack Cruisers

## **Heir System**

VSD Conquest  
FRG Conquistador  
FRG Cortes  
4 Carrack Cruisers

## **Karana System**

VSD Ronin  
FRG Balboa  
FRG Snake  
4 Carrack Cruisers

## **Setii System**

VSD Raptor  
FRG Rex  
FRG Galimimus  
4 Carrack Cruisers

## **Pirath System**

VSD Patriot  
FRG Rebellion-Crusher  
FRG PoliceMan  
4 Carrack Cruisers

## **Minos Cluster Battle Fleet**

ISD Crimson Blade  
ISD Crimson Dagger  
VSD Crimson Sword  
VSD Crimson Knife  
VSD Crimson Knight  
VSD Crimson Guard  
16 Carrack Cruisers

## **Infiltrator Wing**

### **Task Force I**

**MC90 Bismarck**  
Assault FRG Alemene  
FRG Exeter  
Gunship Centurion  
Gunship Scorpion  
Gunship Bellum  
Corvette Vanquish

### **Task Force II**

**MC80b Saratoga**  
FRG Repulse  
FRG Vindictive  
Corvette Meteor  
Corvette Daring

### **Task Force III**

**MC60 Warhammer**  
Assault FRG Leander  
Gunship Conquestor  
Gunship Scimitar  
Corvette Harlow

### **Task Force IV (Stationary Defense)**



## **M/PLT Destrier**

Corvette Scythe

Corvette Akron

Corvette Kraken

## **Intelligence Division**

**Imperial Dungeon Ship Lichtor V** (DGN LichV)

**FRG Stormwind** (FRG Storm)

**Corvette Grau** (Heimlichkeit Strike Team)

**Corvette Guren** (Nazgul Strike Team)

**Corvette Rune** (Jaeger Strike Team)

**Corvette Ietra** (Moerder Strike Team)

## **Corporate Division Picket Fleet Flagships**

**VSD Rhadamanthus** (Corporate Division Flagship)

## **EH Advanced Guard**

**Core Galaxy Systems Dreadnaught Tranquility**

## **Bases of Operations**

### **Aurora System**

The FAC Triad (Support PLTs for the SSSD Sovereign)

Dark Hall on Eos (Dark Brotherhood HQ/Homeworld)

PLT Stiletto (Headquarters of the Intelligence Division)

PLT Dagger (Project Reno Central Command)

PLT Destrier (IW Command Platform)

### **Phare System**

M/PLT Daedalus (Assault Platform/Pilot Training Center)

M/PLT Haven (IW Command Platform/EH Recreation Center)

PLT Revenge (Headquarters of the Corporate Division)

### **Lyarna System**

Lyarna Station - M/PLT (Guild Station/Outpost)

### **Heir System**

PLT Cerlun - M/PLT - FAC (Guild HQ)

## **Carrida System**

PLT Declaration (Hammer's Fist HQ)

## **pilot manuals**

This document contains the current list of EH related files.

### **The Emperor's Hammer Training Manual**

version 4.0

By GA Ronin, FA Paladin (ret.), and SA Havok

This is the most important manual for all the EH members. It contains all general information about the Emperor's Hammer ranks, positions, medals, ID lines, everything. It's a must for every EH member!

Sites:

<http://members.aol.com/gmfchuck/tm/trainm.htm>

### **The Emperor's Hammer Fleet Manual**

version 3.0

By GA Ronin and SA Havok

Contains detailed descriptions of all the Emperor's Hammer's starships and starfighters. Also a good manual to read. Especially valuable information to the fiction writers.

Sites:

<http://sco.is-god.com/flt-man/>

### **IWATS Help file**

Sites:

<http://members.aol.com/garonin/iwats.hlp>

<ftp://narsissi.tky.hut.fi/hammer/other/iwats.hlp>

### **Uniform Template Help file**

Sites:

<http://members.aol.com/garonin/uniform.hlp>

<ftp://narsissi.tky.hut.fi/hammer/other/uniform.hlp>

### **The Map of the Empire and Emperor's Hammer Territories**

Sites:

<http://members.aol.com/garonin/eh-camp1.zip>  
<ftp://narsissi.tky.hut.fi/hammer/other/eh-camp1.zip>

### **Emperor's Hammer AVI Logo**

Sites:

<http://members.aol.com/garonin/emplogo.zip>  
<ftp://narsissi.tky.hut.fi/hammer/other/emplogo.zip>

### **Emperor Palpatine & Lords of the Sith WAV files**

Sites:

<http://members.aol.com/garonin/imp-sds.zip>  
<ftp://narsissi.tky.hut.fi/hammer/other/imp-sds.zip>

### **The Emperor's Hammer Operations Manual**

version 2.0

By FA Dev

Another essential manual for everyone interested in uniforms (practically almost everyone). It also contains information about medals.

Sites:

<http://faraday.clas.virginia.edu/~mrw3p/images/quix/ops-man.zip>

### **The Emperor's Hammer Systems Manual**

version 3.0

By GA Ronin and SA Havok

The Systems Manual has very detailed information about all the Emperor's Hammer star systems. Very essential to the fiction writers.

Sites:

<http://home.fuse.net/havok/sys-man.htm>

### **TIE Fighter CD Bonus Goal Help file**

By FA Compton

Sites:

<http://members.aol.com/garonin/tiecd.hlp>  
<ftp://narsissi.tky.hut.fi/hammer/other/tiecd.hlp>

## **The Fleet Commander's Dark Brotherhood Grant of Arms**

Sites:

<http://members.aol.com/garonin/ga-grant.zip>

<ftp://narsissi.tky.hut.fi/hammer/other/ga-grant.zip>

## **Poster Art**

Sites:

<http://members.aol.com/garonin/eh-postr.zip>

<ftp://narsissi.tky.hut.fi/hammer/other/eh-postr.zip>

## **Tie Fighter Missing Man Formation AVI**

Sites:

<http://members.aol.com/garonin/missing.zip>

<ftp://narsissi.tky.hut.fi/hammer/other/missing.zip>

If you have any questions please contact the Logistics Officer.

## **disclaimers and copyrights**

*All original Emperor's Hammer materials are considered protected by the U.S. Copyright Act, 1994-1997, GARonin@aol.com (William P. Call), Emperor's Hammer. Author(s) reserve all rights to the contents herein...*

- Star Wars is a registered copyright and trademark of LucasFilms, Ltd.
- TIE Fighter is a registered trademark of LucasArts Entertainment Co., 1994
- TIE Fighter CD is a registered trademark of LucasArts Entertainment Co., 1995
- Dark Forces is a registered trademark of LucasArts Entertainment Co., 1994
- X-Wing is a registered trademark of LucasArts Entertainment Co., 1993
- X-Wing CD is a registered trademark of LucasArts Entertainment Co., 1994
- X-Wing vs. TIE Fighter is a registered trademark of LucasArts Entertainment Co., 1996
- Jedi Knight is a registered trademark of LucasArts Entertainment Co., 1997
- Rebellion is a registered trademark of LucasArts Entertainment Co., 1998
- X-Wing: Alliance is a registered trademark of LucasArts Entertainment Co., 1998

---

*The Emperor's Hammer is an UNOFFICIAL Star Wars-related fan club which is in NO way endorsed, supported or subsidized by LucasFilms, Ltd., LucasArts Entertainment Company, or any Lucas subsidiary/licensee...*

---

The author of this newsletter may occasionally publish photographs or artwork submitted by a Member. The Fleet Commander herein notifies all readers that the submitter of the artwork, graphic or photograph is responsible for notifying the Fleet Commander of the origin of the picture so that proper credit may be given to its author. When the origin or author of a particular picture is not submitted, the Fleet Commander will credit the sender of the same with his/her AOL Screen Name and date (year). Authors of original computer-generated artwork will also be so recognized in the picture caption.

Any sound (\*.wav) files embedded in the EH Newsletters are typically downloaded by the Fleet Commander personally from the various Star Wars File Archives on America Online (AOL). The files used in the EH Newsletters will consist ONLY of Public Domain Type sound files. However, any EH Member submitted files will be so credited in the NLs.

Likewise, when written text is submitted for posting in the Newsletter, all submitters are reminded that credit must be given to its original author (if applicable) and the Fleet Commander notified so that proper credit can be given in the Newsletter.

Fleet Commander: William P. Call  
Internet Address: GA Ronin@aol.com